

A2  
1(amended). A word game comprising:

a plurality of letter indicator members, each having a letter indicia corresponding to a selected letter or choice of letter, each letter indicia being assigned a predetermined point value for use in calculating an initial score value of a word formed from a random selection of said letter indicia; and

a plurality of separate and independently movable score manipulation members, each having a scoring indicia for manipulating the initial score value and determining a final score value of said word, said score manipulation members being arrangeable in a random and different order from one game to the next.

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8(amended). A method of playing a word game comprising the steps of:

A3  
(1) initially,

(a) providing a plurality of letter indicator members, each having a letter indicia corresponding to a selected letter or choice or letter, each letter indicia being assigned a predetermined point value;

(b) providing a plurality of separate and independently movable score manipulation members, each having scoring indicia; and

(c) arranging said score manipulation members randomly and in a different order than the order used in a previous game; and

(2) on each player's turn,

(a) randomly selecting a plurality of said letter indicia;

(b) randomly selecting one of said score manipulation members;

(c) forming a word from the letter indicia selected; and

(d) calculating a final score value of the word so formed with reference to the predetermined point values of the letter indicia in the word and the scoring indicia of the score manipulation member selected.

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A4  
13(amended). A method of playing a word game according to claim 8 comprising, in step (2)(d), awarding bonus points if all, or all but one of, the letter indicia selected are

used in forming the word.

A copy of the above claims marked up to show the amendments made is enclosed.

### IN THE DRAWINGS

Please add new Figure 5, enclosed.

### REMARKS

Responsive to paragraph 1 of the examination report, applicant has added new Figure 5 which is a flow chart illustrating the steps of claims 8 to 13. The description has been amended accordingly, as noted above. Applicant respectfully submits that no new subject matter has been entered by way of these amendments as the flow chart merely represents the method claims in pictorial form.

With respect to paragraph 2 of the examination report, claim 13 has been amended to replace "the selected letter indicia" with -the letter indicia selected-. This latter expression finds antecedent support in base claim 8.

The examiner has rejected claims 1 to 5 and 8 to 11 for being anticipated in view of U.S. patent no. 4,469,329 to Guyer. There are presently two independent claims, such being claims 1 and 8 (as amended). As noted above, claim 1 is directed to a word game comprising a "plurality of separate and independently movable score manipulation members, ... being arrangeable in a random and different order from one game to the next". Claim 8 (as amended) includes similar limitations. Specifically, claim 8 includes steps of providing a plurality of separate and independently movable score manipulation members and arranging said score manipulation members randomly and in a different order than the order used in a previous game. In contrast, Guyer teaches the provision of a chart on which is marked scoring indicia which are fixed relative to each other spatially. In other words, the scoring indicia of Guyer are not separate and independently movable nor are they arrangeable in a random and different order from one game to the next. Thus, Guyer does not anticipate the pending claims.

Applicant respectfully submits that the pending claims are also not obvious in